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# An energy-efficient irregular hexagonal tessellation-based approach for connected *k*-coverage in planar wireless sensor networks

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# **1. Introduction**

Planar wireless sensor networks (PWSNs) are infrastructure-less and wirelessly connected networks that are formed by the deployment of tiny, standalone battery-powered sensor nodes in a field of interest along with a central entity, called *sink*, to which all the sensor nodes relay the gathered data for further analysis and processing. Sensor nodes (or simply *sensors*) gather information using their sensing capabilities and transmit the information to the sink using their communication capabilities. Therefore, in order to ensure successful data collection and transmission during the network operation, it is important that PWSNs make certain that both coverage and connectivity are guaranteed throughout the network operational lifetime.

This requirement of consistency for coverage and connectivity constrains the deployment of sensors in a planar field of interest such that there are no coverage or connectivity gaps in PWSNs. Moreover, for crucial applications of PWSNs, such as intruder detection and tracking, multi-coverage (or redundant coverage) of a point in a planar field by the sensors is necessary. This concept of multi-coverage ensures faulttolerant data collection. In this paper, we focus on a more general concept of such multi-coverage, called planar *k*-coverage, where every point in a planar field of interest is covered by at least *k* sensors at the same time. We attempt to solve the connected *k*-coverage problem in PWSNs, where *k*-coverage along with network connectivity are ensured. In the following section, we elaborate this problem further (Section 1.1). Then, we highlight our contributions in this paper ([Section 1.2\)](#page-1-0).

# *1.1. Problem statement*

We want to investigate the connected *k*-coverage problem in PWSNs, where every point in a field of interest is covered (or sensed) by at least *k*  sensors simultaneously, while all the underlying sensors are mutually connected to each other so that there is at least one communication path between any pair of sensors, where  $k > 1$  is the requested coverage degree. Additionally, the connected *k*-coverage problem can be partitioned into four major inter-connected sub-problems, which we aim to answer thoroughly. These four sub-problems, can be formulated as follows:

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- <span id="page-1-0"></span>• **Sub-problem 1:** What is the optimal sensor deployment strategy so that every point in a planar field of interest is sensed by at least *k*  sensors simultaneously, while using a minimum set of sensors, where  $k > 1$  is a natural number designating the coverage degree?
- **Sub-problem 2:** What is the minimum planar sensor density (i.e.*,*  number of sensors per unit area) to ensure *k*-coverage of a planar field according to the strategy formulated in Sub-problem 1 above?
- **Sub-problem 3:** What is the necessary constraint between the sensing and communication radii of the sensors that ensures network connectivity?
- **Sub-problem 4:** How should the sensors be selected and scheduled (or duty-cycled) to *k*-cover a planar field using a deployed sensor density that is as close as possible to the theoretical one, which is computed in solving Sub-problem 2 above?

## *1.2. Contributions and organization*

We consider the concept of tessellating a field of interest and deploying the sensors using to tiles generated by this tessellation such that connected *k*-coverage in PWSNs is achieved using a minimum set of sensors. The major contributions of this paper can be summarized as follows:

- We tesselate the field of interest using regular hexagon, with specific constraints. Based on this tessellation, we propose a sensor deployment strategy for 1-coverage (or simply coverage), and calculate the corresponding planar sensor density.
- We extend the above-mentioned 1-coverage approach to *k*-coverage by (1) creating an irregular hexagon, which modifies the size of the tile of the tessellation configuration created earlier, and (2) placing *k*  sensors in each tile to achieve *k*-coverage of a planar field. Based on this irregular hexagon, we compute the corresponding planar sensor density for *k*-coverage, and derive a general irregular hexagon *IrHx*   $(r_s/n)$ , where  $r_s$  is the radius of the sensing range of the sensors and *n >* 1.
- We establish the relationship between the sensing and communication radii of the sensors for the previously proposed sensor deployment strategy using the irregular hexagon,  $IrHx(r<sub>s</sub>/n)$ . This relationship is a necessary constraint that ensures that all the sensors involved in the *k*-coverage process are mutually connected, thus, achieving connected *k*-coverage in PWSNs, where *k >* 1.
- We propose an optimal sensor selection protocol that selects a minimum set of sensors to *k*-cover a planar field. This protocol helps ensure optimal energy dissipation per sensor, which in turn helps extend the operational network lifetime.

The remainder of this paper is structured as follows. Section 2 discusses the existing research on the problem of *k*-coverage in PWSNs. [Section 3](#page-2-0) presents some fundamental concepts and introduces the network and energy models used in our investigation of the connected *k*coverage problem in PWSNs. [Section 4](#page-3-0) focuses on the study of 1 coverage using the regular hexagonal tessellation, and its extension to solve the *k*-coverage problem by constructing an irregular hexagon *IrHx*   $(r_s/n)$ , whose side length is proportional to the ratio  $r_s/n$ , where  $r_s$  stands for the radius of the sensing range of the sensors and *n* is a natural number with *n >* 1, using a diamond-shaped area based on the existing regular hexagonal tessellation, and deploying *k* sensors in it to achieve *k*coverage. In addition, using this generalized irregular hexagon, *IrHx(rs/ n*), we establish the necessary condition for ensuring network connectivity of all the sensors participating in the *k*-coverage process in PWSNs. [Section 5](#page-7-0) discusses our proposed connected *k*-coverage protocol, called *k*-InDi. [Section 6](#page-8-0) presents our simulation results for evaluating our connected *k*-coverage protocol, *k*-InDi, and compare them with those of our theoretical analysis. Furthermore, we compare the performance of our protocol, *k*-InDi, with that of an existing connected *k*-coverage protocol, called  $RCH_k$  [\[11\].](#page-15-0) [Section 7](#page-9-0) concludes this paper and discusses

possible future directions and extensions of our proposed work.

## **2. Related work**

In this section, we briefly discuss various approaches for solving the coverage and *k*-coverage problem in planar wireless sensor networks. Moreover, these solutions are discussed briefly along with their limitations compared to our approach.

# *2.1. Literature review*

Wang et al. [[5](#page-14-0)[,6\]](#page-15-0) formulated an algorithm for *k*-coverage eligibility which toggles a sensor state (active or inactive) by evaluating the coverage of intersection points of sensing ranges of that sensor with its neighboring sensors and proposed a coverage configuration protocol (CCP). Ammari has leveraged the geometrical properties of Reuleaux triangle and developed a connected *k*-coverage theory using Reuleaux triangle-based tessellation, such that connected *k*-coverage is attained through the sensor placement strategy of positioning *k* sensors in the lens formed between two Reuleaux triangles. Based on this theory, Ammari has developed various protocols for PWSNs such as stochastic protocol SCP<sub>k</sub> [\[7\]](#page-15-0), randomized protocols CERACC<sub>k</sub> and DIRACC<sub>k</sub> [\[8\]](#page-15-0), clustering-based protocols T-CRACC<sub>k</sub> and D-CRACC<sub>k</sub> [\[8\]](#page-15-0) and heteroge-neous protocols PR-Het-CCC<sub>k</sub> and PR-Het-DCC<sub>k</sub> [\[10\]](#page-15-0). Yu et al. [12] developed a *k*-coverage theory using regular pentagons where each sensor's sensing range is modelled using four regular pentagons with central areas and *k*-coverage is attained if there are *k*-1 sensors collectively in those four central areas. Yu et al. [\[14\]](#page-15-0) has leveraged Ammari's [7–[10\]](#page-15-0) *k*-coverage theory for constructing coverage contribution area (CCA) for sensor placement using Reuleaux triangle-based tessellation, and proposed SCRT-PCA<sub>k</sub>, DCRT-PCA<sub>k</sub> and DIRT-PCA<sub>k</sub> protocols.

Qiu et al. [\[13\]](#page-15-0) has achieved *k*-coverage by creating *k*-order local *k*-coverage Voronoi diagram (LVD), which allocates neighboring sensors to an under *k*-covered sensor for achieving the degree of coverage *k*, and also to precision check the critical points for any sensor. In order to address the coverage void problem that may arise and simultaneously attain *k*-coverage, they proposed distributed Voronoi-based cooperation (DVOC) scheme that uses both *k*-order LVDs and *k*-order Delaunay triangles. Sun et al. [\[15\]](#page-15-0) addressed the *k*-coverage problem using the process of optimization node deployment. Abbasi et al. [\[16\]](#page-15-0) proposed a coverage control method for continuous and potentially long regions and passages, where a group of autonomous mobile sensors move within the region/passage boundaries for maintaining optimal coverage. Qin and Chen [\[20\]](#page-15-0) proposed an area coverage algorithm for achieving the coverage demand that uses the binary differential evolution (DE) for searching an improved subset of nodes in the network, which ensures specific coverage ratio. Chenait et al. [\[17\]](#page-15-0) has developed sector redundancy determination algorithm which uses a predefined angle for slicing the sensing range of sensor and also determines the redundant sensors for *k*-coverage process, and proposed SRA-Per and SRA-SP protocols. Krishnan et al. [\[21\]](#page-15-0) leveraged four different optimization schemes, namely heuristic algorithm, ABC algorithm, ant colony optimization (ACO) algorithm and particle swarm optimization (PSO) algorithm, for the determination of sensor placement positions, and used minimum dominating set-based heuristics for sensor scheduling. Using various combinations of these sensor placement and sensor scheduling schemes, they proposed ten protocols and studied their performance.

Elhoseny et al. [\[22\]](#page-15-0) utilized genetic algorithm-based (GA) approach, with an objective of maximizing the network operational lifetime, for achieving *k*-coverage of target locations in the field of interest. Hoyingcharoen and Teerapabkajorndet [\[18\]](#page-15-0) developed theory for determining the expected sensing probability of any location and computing the expected connectivity level of any sensor to sink. Based on this theory, they demonstrated its capabilities in predicting connectivity and coverage levels. Naik and Shetty [\[23\]](#page-15-0) also leveraged the DE algorithm for evaluating the field of interest and determining the

#### <span id="page-2-0"></span>**Table 1**

## Comparison with existing research.



candidate locations for optimal sensor placement in order to attain *k*-coverage of target locations in the field of interest. Tarnaris et al. [\[26\]](#page-15-0)  have also addressed both the problems of area coverage and *k*-coverage of target locations using PSO and GA algorithms. Harizan and Kuila [\[24\]](#page-15-0)  proposed *k*-coverage solutions inspired by heuristic and nature-inspired algorithms, where *k*-coverage of target locations in the field of interest is achieved by placing the sensors at specific optimal locations. These optimal locations are determined using GA, PSO, DE and gravitational search algorithms. Natarajan and Parthiban [\[25\]](#page-15-0) have leveraged shuffled frog leaping Nelder-Mead algorithm for determining optimal node positions such that *k*-coverage of specific target locations is achieved.

Torshizi and Sheikhzadeh [\[19\]](#page-15-0) have proposed a distributed algorithm CLARRKC, which leverages Cellular Learning Automata (CLA) for sleep scheduling of sensors such that *k*-coverage is achieved with optimal number of sensors by removing redundant active sensors from *k*-coverage operation. Ammari [\[11\]](#page-15-0) has suggested that regular hexagon is the best regular polygon for modeling the sensing range of a sensor. He exploited regular hexagon-based tessellation for achieving *k*-coverage by placing the sensors in sliced hexagons and proposed *k*-coverage algorithm  $RCH<sub>k</sub>$ , that works for any sensing model as well as any configuration of PWSNs. Alibeiki et al. [\[27\]](#page-15-0) has addressed the problem of *k*-coverage in directional PWSNs, for both over-provisioned and under-provisioned sensor configurations using GA-based approach. Elloumi et al. [\[28\]](#page-15-0) have proposed two solutions by formulating the target *k*-coverage problem with mixed linear programming of Single commodity flow model and Miller-Tucker-Zemlin model. Nakka et al. [[31,32](#page-15-0)] constructed cusp square-based square tessellation for achieving connected *k*-coverage and proposed centralized protocol *k*-CSqu [\[31\]](#page-15-0), which is better than  $DIRACC_k$  [\[8\],](#page-15-0) and stochastic protocol St-k-CSqu [\[32\]](#page-15-0), which is better than  $\text{SCP}_k$  [\[7\].](#page-15-0)

## *2.2. Discussion*

In [\[13\],](#page-15-0) DVOC uses *k*-order LVDs for achieving *k*-coverage whereas we use regular convex polygonal tessellation for *k*-coverage, in this paper it is irregular hexagon-based. In addition DVOC [\[13\]](#page-15-0) utilizes *k*-order Delaunay triangles for the mitigation of existing or newly generated coverage voids that are generated by *k*-order LVDs, whereas in our research, there are zero coverage voids due to *k*-coverage of each tile of the tessellation. It is observed that the *k*-coverage research studies using computational intelligence algorithms [20–[27\]](#page-15-0) use optimal number of sensors, improving the operational network lifetime. But the limitation of these approaches is that they can be employed for *k*-covering specific target locations in the field of interest, whereas our approach will ensure *k*-coverage of each and every point/location of the entire field of interest. Moreover, connectivity of all active sensors and avoiding connectivity holes is still a challenge for most of the approaches discussed [\[19](#page-15-0)–28], whereas our approach maintains connectivity of all active sensors in the network as well as zero connectivity holes. It is worth noting that unlike our approach, except tessellation based research [7–[12,14,31](#page-15-0)], none of the other solutions could quantitatively estimate minimum sensor density required for *k*-coverage of the field of interest in PWSNs. Table 1 describes the contributing areas of our approach in-comparison with existing research, discussed in the previous section.

Compared to tessellation-based research  $[7-11,14,31]$  $[7-11,14,31]$  $[7-11,14,31]$  $[7-11,14,31]$ , in this paper's proposed approach, geometric properties of irregular hexagon are leveraged for attaining *k*-coverage in PWSNs. Furthermore, our irregular hexagon tessellation approach, discussed in further sections, outperforms all tessellation-based research [7–[11,14,31](#page-15-0)] in terms of planar sensor density, number of active sensors for *k*-coverage and operational network lifetime of PWSNs, making our approach more energy-efficient than these existing approaches [7–[11](#page-15-0),[14,31\]](#page-15-0).

## **3. Preliminaries and models**

In this section, we introduce the terminology used in this paper. Also, we describe our network and energy models along with their assumptions, which are used in formulating our solution to the connected *k*coverage problem in PWSNs.

# *3.1. Terminology*

**Definition 1** (*Sensing range*) – The *Sensing range* of a sensor *s* is its surrounding area *AS*, such that *s* can detect any event occurring in *AS*. **Definition 2** (*Communication range*) – The *Communication range* of a sensor *s* is its surrounding area  $A_C$ , such that *s* can communicate with any sensor located in *AC*.

**Definition 3** (*k-Coverage*) – A field *F* is said to be *k*-covered if every point of *F* is covered by at least *k* sensors simultaneously, where *k >* 1. The underlying PWSN is said to ensure *k*-coverage of the field *F*. **Definition 4** (*Connected k-coverage*) – A PWSN is said to be guaranteeing *connected k-coverage* if ensures *k*-coverage, where all the sensors involved in the *k*-coverage process are mutually connected, thus, facilitating at least one communication path, whether direct or indirect, between any pair of sensors.

**Definition 5** (*Planar sensor density*) – The *planar sensor density* of PWSNs monitoring a field of interest *F* is the number of sensors per unit area required to *k*-cover *F*.

**Definition 6** (Polygonal T*essellation*) – A *polygonal tessellation* of a field of interest *F* consists overlaying *F* by adjacent and nonintersecting copies of a polygonal shape without causing any gaps.

<span id="page-3-0"></span>**Definition 7** (*Tile*) – A *tile* is a convex polygonal shape that can generate a polygonal tessellation of a field of interest.

## *3.2. Network model*

**Assumption 1** (*Homogeneous Sensors*): All the sensors of PWSNs have the same characteristics, including their initial energy reserves, sensing range, and communication range.

**Assumption 2** (*Random and Uniform Deployment*): All the sensors are randomly and uniformly deployed in a planar field of interest with specific sensor density *ρ*.

**Assumption 3** (*Location Awareness*): Every sensor has knowledge of its location via a global positioning system (GPS) or any localization technique [\[1\]](#page-14-0) 

**Assumption 4** (*Disk Model*): Both of the sensing and communication ranges of the sensors follow the disk model. That is, they are represented by disks of radii *rs* and *rc*, respectively, whose centers coincide with location of the corresponding sensor.

**Assumption 5** (*Sensor Mobility*): All the sensors are mobile and can freely move to specific locations in the field of interest.

## *3.3. Energy model*

We have used the energy model suggested by Heizelman et al. [\[2\]](#page-14-0) for computing the energy consumed by the sensors, while performing the activities of data transmission and data reception.

$$
E_t(d) = b \times (\varepsilon d^a + E_e)E_r = b \times E_e
$$

where  $E_t(d)$  is the energy consumed by sensor *s* for transmitting a message of *b* bits over a distance *d, Er* is the energy spent by sensor *s* for receiving a message of size *b* bits,  $E_e$  is the electronical energy,  $\varepsilon \in \{\varepsilon_{fs},\}$  $\varepsilon$ *mp*} is the transmitter amplifier in the free space ( $\varepsilon$ *fs*) or multi-path ( $\varepsilon$ <sub>*mp*</sub>) model, and  $\alpha \in [2, 4]$  is the exponent of path-loss.

The energy consumed by the sensors for performing the sensing tasks is estimated based on the energy model proposed by Ye et al. [\[3\]](#page-14-0)In an ideal scenario, a sensor utilizes 0.012 J of energy (*Eidle*) in idle mode, 0.0003 J of energy (*Esleep*) in sleep mode, and the energy consumed for sensor movement (*Emove*) is randomly picked from the range [0.008, 0.012] J/m [\[4\]](#page-14-0) 

## *3.4. Lifetime model*

In this work, we define the network lifetime as the length of time from the deployment of network till the last sensor of network runs out of energy. The lifetime of the deployed PWSN can be evaluated as,

$$
\mathcal{L} = \frac{E_{init}^N}{E_{consume}^k}
$$

where *E<sup>N</sup> init* is total initial energy (or) battery power of the entire PWSN and *E<sup>k</sup> consume* is total energy (or) battery power consumption of all active sensors participating in *k*-coverage process.

## **4. Hexagonal tessellation for k-coverage**

In this section, we investigate the problem of *k*-covering a planar field using hexagonal tiles. Next, we state our instance of the planar *k*coverage problem as follows:

*Instance of the k-coverage problem*: For a given set of sensors and a hexagonal tessellation of a planar field, what is the best sensor deployment strategy for achieving *k*-coverage of that field, where every hexagonal tile of the tessellation can be *k*-covered by at least *k* sensors, where  $k > 1$  is the degree of coverage?

In order to investigate the *k*-coverage problem stated above, we are interested in solving the 1-coverage problem of PWSNs, where every



**Fig. 1.** Regular hexagonal tessellation with side length *rs*.

point in a planar field is covered by at least 1 sensor based on a hexagonal tessellation of this field.

# *4.1. Regular hexagon-based tessellation*

We consider the regular hexagon as the tile of side length *rs* [\[11\]](#page-15-0) for tessellating a planar field, where *rs* is the radius of sensing range of the sensors. First, we specify the sensor deployment strategy for attaining 1-coverage in PWSNs.

*Sensor deployment for 1-coverage*: As mentioned earlier, we tessellate a planar field using regular hexagons of side *rs*, as shown in Fig. 1. We place one sensor at the center of each regular hexagonal tile to achieve 1 coverage in PWSN.

*Planar sensor density for 1-coverage*: To achieve 1-coverage of a planar field, the corresponding planar sensor density for the above sensor deployment strategy and regular hexagon tessellation, is given by:

$$
\lambda(r_s) = \frac{1}{A_{SR}} = \frac{1}{\pi r_s^2} = \frac{0.318}{r_s^2}
$$

We can easily determine that the farthest distance between any two we can easily determine that the rathest distance between any two neighboring sensors is  $\sqrt{3}r_s$ . Therefore, for any 1-coverage configuration, network connectivity is ensured if the following inequality between the sensing and communication radii of the sensors,  $r_c$  and  $r_s$ , respectively, holds:

$$
r_c \geq \sqrt{3}r_s
$$

In order to extend this sensor deployment strategy to address the *k*coverage problem, we have to place *k* sensors at the center of each regular hexagonal tile. However, placing *k* sensors at the center of every regular hexagonal tile is unrealistic and not possible in real-world scenarios. Thus, in order to place *k* sensors, it is more realistic to have a dedicated area in every tile.

## *4.2. Construction of irregular hexagonal tile*

First, we modify the regular hexagon tessellation by setting its side length to *rs*/2. Second, we consider a diamond area formed by two equilateral triangles of same base in the tessellation for placing *k* sensors (solution to sub-problem 1 in 1.1), and construct an irregular hexagon, which can be used as tile for tessellating a planar field of interest.

Let us consider a diamond area, denoted by *D*, of the tessellation. We draw circles of radius *rs* centered at each vertex of *D*, where an enclosed area is formed by the intersection of these four circles. In the intersection

<span id="page-4-0"></span>

**Fig. 2.** Construction of the irregular hexagon *IrHx*(*rs/*2).

area, we obtain an irregular hexagon, denoted by *IrHx*(*rs/*2), which is formed by 10 equilateral triangles of side length *rs*/2, as shown in Fig. 2. This irregular hexagon  $IrHx(r<sub>s</sub>/2)$  can be used as a tile to tessellate a planar field of interest.

The coverage  $A_k$  for the configuration shown in Fig. 2 is the sum of all 10 equilateral triangle areas and all curvature areas formed at each side of the irregular hexagon. This area  $A_k$  is computed as follows:

$$
A_k = \left[ \pi + \frac{\sqrt{3}}{8} - \frac{\sqrt{15}}{4} - 4 \sin^{-1} \left( \frac{1}{4} \right) \right] r_s^2 = 1.3791 r_s^2
$$

Thus, the corresponding planar sensor density for the above irregular hexagon-based sensor deployment can be calculated as follows:

$$
\lambda(k, r_s) = \frac{k}{A_k} = \frac{k}{1.3791r_s^2} = \frac{0.7251 \ k}{r_s^2}
$$

Similarly, we can generate  $I r H x (r_s/3)$ ,  $I r H x (r_s/4)$  and  $I r H x (r_s/5)$ , by modifying the side length of the regular hexagonal tessellation as  $r<sub>s</sub>/3$ , *rs/*4, and *rs/*5, respectively, as shown in Fig. 3. We found that the planar sensor density  $\lambda(k, r_s)$  pertaining to our irregular hexagon *IrHx*( $r_s$ /3) is lesser than that of *IrHx*(*rs/*2). Likewise, we found that the results achieved by  $I r H x (r_s/4)$  are better than those related to  $I r H x (r_s/3)$ , and the results obtained for *IrHx*(*rs/*5) are better than those generated by *IrHx*  (*rs/*4).

# *4.3. Generalized irregular hexagonal tile*

We observed that the planar sensor density  $\lambda(k, r_s)$  corresponding to our irregular hexagon-based configuration is not only dependent on number of sensors *k* and the radius *rs* of the sensing range of the sensors, but also on side length of the regular hexagonal tessellation, which is proportional to the sensing radius  $r_s$ . Let us consider a more generic side length of *rs/n* for our regular hexagonal tessellation so as to understand the properties of our generalized irregular hexagon, denoted by *IrHx*(*rs/ n*). As noted from our previous cases (*n* = 2, 3, 4 and 5), our generalized irregular hexagon *IrHx*(*rs/n*) has a certain structure in terms of the lengths of each of the six sides, i.e., *AB*, *BC*, *CD*, *DE*, *EF* and *FA*, the number of rings of equilateral triangles comprising it, and the number of triangles per ring as shown with different colors in Fig. 3. Table 2(a) demonstrates the structure of our generalized irregular hexagon *IrHx*(*rs/ n*), and Table 2(b) shows the number of equilateral triangles per ring, both for  $n = 2, 3, 4, 5$ .

Using Table 2(a) given above, we extend those results to our generalized irregular hexagon *IrHx*(*rs/n*), where the side length of the equilateral triangle is  $r_s/n$ . [Table 3](#page-5-0) illustrates those generic results for *IrHx*(*rs/n*).

Lemma 1 below, which exploits the results illustrated in [Table 3](#page-5-0), computes the number of equilateral triangles for any ring *l* of our generalized irregular hexagon *IrHx*(*rs/n*).

**Lemma 1**. *(Number of triangles per ring): In a generalized irregular hexagon IrHx(rs/n), the number of equilateral triangles in ring l, denoted by Nl, can be computed as:* 

$$
N_l=12l-2
$$

**Table 2a**  *IrHx*(*rs/n*) structure for *n*.



**Table 2b** 

Number of triangles per ring of *IrHx*(*rs/n*) for *n*.

n	Ring $#1$	Ring $#2$	Ring $#3$	Ring $#4$
2	10			
3	10	22		
4	10	22	34	
5	10	22	34	46



**Fig. 3.** Irregular hexagons of side length (a)  $r_s/3$ , (b)  $r_s/4$ , and (c)  $r_s/5$ .

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#### **Table 3**

Generic structure of *IrHx*(*rs/n*).





**Fig. 4.** Curved area between arc *AB* and line segment *AB*.

*Proof*: The results of [Table 2\(b\)](#page-4-0) illustrate that for any value of *n*, the number of triangles for a certain ring of *IrHx*(*rs/n*) is constant, i.e., for a ring  $p$ , the number of equilateral triangles  $N_{l=p}$  is same for all values of  $n$ , where *n* is natural number and  $n > 1$ . Let us consider the results in [Table 2\(b\)](#page-4-0) for  $n = 5$ , we have  $N_{l=1} = 10$ ,  $N_{l=2} = 22$ ,  $N_{l=3} = 34$ , and  $N_{l=4}$  $=$  46. It is clear that the difference between the consecutive pairs of  $N_l$ values is constant, i.e.,  $N_{l=2} - N_{l=1} = N_{l=3} - N_{l=2} = N_{l=4} - N_{l=3} = 12$ . Thus, we can say that the  $N_l$  values for all rings of our generalized irregular hexagon are in arithmetic progression (or sequence), where the initial term  $N_0 = 10$  and common difference  $d = 12$ . This means that  $l^{th}$  term of this arithmetic progression gives us the number of equilateral triangles present in the ring *l*. Therefore, number of equilateral triangles in ring *l* is computed as:

$$
N_l = 10 + (l - 1) \times 12 = 12l - 2
$$

Lemma 2 below computes the total number of equilateral triangles in our generalized irregular hexagon *IrHx*(*rs/n*), by leveraging the results of [Lemma 1](#page-4-0).

**Lemma 2**. *(Total Number of Triangles in IrHx(rs/n): Total number of equilateral triangles N, which comprise our generalized irregular hexagon IrHx* $(r_s/n)$ *, is given by:* 

$$
N=2(n-1)(3n-1)
$$

*Proof*: From [Lemma 1,](#page-4-0) we know that the number of equilateral triangles for any ring *l* of our generalized irregular hexagon *IrHx*(*rs/n*) is *Nl*   $= 12l - 2$ , and the total number of its rings is  $n - 1$ . Therefore, the total number *N* of equilateral triangles of *IrHx*(*rs/n*) can be calculated as follows:

$$
N = \sum_{l=1}^{n-1} N_l = \sum_{l=1}^{n-1} 12l - 2 = \sum_{l=1}^{n-1} 12l - \sum_{l=1}^{n-1} 2 = 12 \times \sum_{l=1}^{n-1} l - 2 \times \sum_{l=1}^{n-1} 1
$$
  
\n
$$
\Rightarrow N = 12 \times \frac{(n-1)n}{2} - 2 \times (n-1) = 6n(n-1) - 2(n-1) = 2(n-1)(3n-1)
$$

Therefore, total number of equilateral triangles of *IrHx*(*rs/n*) is given by  $N = 2(n-1)(3n-1)$ 

Lemma 3 below computes the size of the curved area between the arc *AB* and line segment *AB*, which is also the same curved area between the



**Fig. 5.** Curved area formed above the line segment *BC*.

# arc *DE* and line segment *DE*.

**Lemma 3**. *(Size of Curved Area Above Longer Side): The size ALS of the curved area suspended between the arc AB and line segment AB (*i.e.*, curved area above the longer side) is computed as follows:* 

$$
A_{LS} = \left(\frac{\pi}{6} - \frac{\sqrt{3}}{4}\right) r_s^2
$$

where  $r<sub>s</sub>$  is the radius of the sensing range of the sensors.

*Proof:* From Fig. 4, it is evident that the circle  $c_1$  passing through the vertices *A* and *B* is centered at vertex *O*. Therefore, the size of the curved area formed between the arc *AB* and line segment  $\overline{AB}$  is given by:

$$
A_{LS} = A_{\text{Section AOB}} - A_{\text{Triangle AOB}} = \frac{\pi r_s^2}{6} - \frac{\sqrt{3}r_s^2}{4} = \left(\frac{\pi}{6} - \frac{\sqrt{3}}{4}\right)r_s^2
$$

Lemma 4 below computes the size of the curved area formed above the line segment  $\overline{BC}$ , which is formed by the intersection of two circles. It is worth noting that the curved areas formed above the sides *BC*, *CD*, *EF*, and *FA* are all equal.

Lemma 4. *(Size of Curved Area Above Shorter Side): The size A<sub>SS</sub> of the curved area formed above the side BC (*i.e.*, curved area above the shorter side) is computed as follows:* 

$$
A_{SS} = \left[ \frac{\pi}{6} + \sin^{-1} \left( \frac{-1}{2n} \right) - \frac{\sqrt{4n^2 - 1}}{4n^2} - \frac{\sqrt{3}(n-2)}{4n} \right] r_s^2
$$

where  $r_s$  stands for the radius of the sensing range of the sensors.

*Proof*: Let us consider the coordinate system shown in Fig. 5, where the side *BC* is *X*-axis and *B* is the origin. It is evident that the area suspended by the arc *BI* and the line segment *BH* is equal to the area suspended by the arc *CI* and the line segment *CH*, due to symmetry, where vertex *I* is the intersection point of two circles and *H* is the mid-point of the side  $\overline{BC}$ . As the circle c<sub>1</sub> is centered at vertex O<sub>1</sub>  $\left(\frac{r_s}{2}, \frac{-\sqrt{3}r_s}{2}\right)$ , we have the following equation of the circle  $c_1$ :

$$
c_1: \left(x - \frac{r_s}{2}\right)^2 + \left(y + \frac{\sqrt{3}r_s}{2}\right)^2 = r_s^2
$$
  

$$
\Rightarrow y_{c_1} = \sqrt{r_s^2 - \left(x - \frac{r_s}{2}\right)^2} - \frac{\sqrt{3}r_s}{2}
$$

Now, we can compute the size *ABIH* of the area between the arc *BI* and line segment *BH* as follows:

<span id="page-6-0"></span>
$$
A_{BHH} = \int_{0}^{\frac{n-1}{2n}r_s} \int_{y_{c_1}}^{y_{c_1}} dy \, dx = \int_{0}^{\frac{n-1}{2n}r_s} y_{c_1} \, dx = \int_{0}^{\frac{n-1}{2n}r_s} \sqrt{r_s^2 - \left(x - \frac{r_s}{2}\right)^2} - \frac{\sqrt{3}r_s}{2} \, dx
$$

$$
\Rightarrow A_{BHH} = \left[\frac{\pi}{6} + \sin^{-1}\left(\frac{-1}{2n}\right) - \frac{\sqrt{4n^2 - 1}}{4n^2} - \frac{\sqrt{3}(n-2)}{4n}\right] \frac{r_s^2}{2}
$$

Therefore, the size  $A_{SS}$  of the curved area formed above the side  $\overline{BC}$  is given by:

$$
A_{SS} = 2 \times A_{BIH} \n\Rightarrow A_{SS} = \left[ \frac{\pi}{6} + \sin^{-1} \left( \frac{-1}{2n} \right) - \frac{\sqrt{4n^2 - 1}}{4n^2} - \frac{\sqrt{3}(n - 2)}{4n} \right] r_s^2
$$

Lemma 5 below computes the size of a *k*-covered area based on our generalized irregular hexagon *IrHx*(*rs/n*). It exploits the results stated in [Lemma 2](#page-5-0), [Lemma 3](#page-5-0), and [Lemma 4](#page-5-0).

**Lemma 5.** *(k-Covered Area): The size*  $A_k$  *of a k-covered area that is formed by the intersection of the sensing disks of k sensors, which are placed in the inner diamond area of our generalized irregular hexagon IrHx(r<sub>s</sub>/n), can be computed as follows:* 

$$
A_k = \left[ \pi + \frac{(3n^2 - 6n + 2)\sqrt{3}}{4n^2} - \frac{\sqrt{4n^2 - 1}}{n^2} - 4\sin^{-1}\left(\frac{1}{2n}\right) \right] r_s^2
$$

where  $r_s$  is the radius of the sensing range of the sensors, and  $n$  is a natural number such that  $n \geq 1$ .

*Proof*: The *k*-covered area is the largest area of the intersection region formed by the sensing disks of the sensors that are placed at the vertices of the inner diamond area of our generalized irregular hexagon *IrHx*(*rs/ n*). The size  $A_k$  of this *k*-covered area is given by:

 $A_k = A_{Hexagon \ ABCDEF} + A_{Curved \ area \ above \ AB} + A_{Curved \ area \ above \ BC}$ + *ACurved area above CD* + *ACurved area above DE* + *ACurved area above EF* + *ACurved area above FA* 

Notice that we have:

$$
A_{Hexagon \ ABCDEF} = N \times \frac{\sqrt{3}}{4} \left(\frac{r_1}{n}\right)^2 = (n-1)(3n-1) \frac{\sqrt{3}}{2} \left(\frac{r_1}{n}\right)^2 \text{ (Lemma 2)},
$$
  
\n
$$
A_{Cluved area aboveAB} = A_{Cluvved area aboveDE} = A_{LS} \text{ (Lemma 3) and,}
$$
  
\n
$$
A_{Cluved area aboveBC} = A_{Cluved area aboveCD} = A_{Cluved area aboveEF} = A_{Cluved area}
$$
  
\n
$$
_{eq} \text{dboveFA} = A_{SS} \text{ (Lemma 4)}
$$

Finally, *Ak* can be computed as follows:

$$
A_k = A_{Hexagon\ ABCDEF} + 2A_{LS} + 4A_{SS}
$$
  
=  $(n-1)(3n-1)\frac{\sqrt{3}}{2}(\frac{r_s}{n})^2 + 2 \times (\frac{\pi}{6} - \frac{\sqrt{3}}{4})r_s^2 + 4$   
 $\times \left[\frac{\pi}{6} + \sin^{-1}(\frac{-1}{2n}) - \frac{\sqrt{4n^2 - 1}}{4n^2} - \frac{\sqrt{3}(n-2)}{4n}\right]r_s^2$   
=  $\left[\pi + \frac{(3n^2 - 6n + 2)\sqrt{3}}{4n^2} - \frac{\sqrt{4n^2 - 1}}{n^2} - 4\sin^{-1}(\frac{1}{2n})\right]r_s^2$ 

Theorem 1 below, which exploits the results of Lemma 5, computes the planar sensor density that is necessary to ensure *k*-coverage of a planar field of interest (solution to sub-problem 2 in 1.1). It is based on the sensor deployment within the inner diamond area of our generalized irregular hexagon *IrHx*(*rs/n*).

**Theorem 1.** *(Planar Sensor Density): The planar sensor density*  $\lambda(k, r_s, n)$ *, which is required to k-cover a planar field of interest, is computed as follows:* 



**Fig. 6.** Inner diamond areas of adjacent generic irregular hexagons *IrHx*(*rs/n*).

$$
\lambda(k, r_s, n) = \frac{k}{\left[\pi + \frac{(3n^2 - 6n + 2)\sqrt{3}}{4n^2} - \frac{\sqrt{4n^2 - 1}}{n^2} - 4\sin^{-1}\left(\frac{1}{2n}\right)\right]r_s^2}
$$

where *rs* is the radius of the sensing range of the sensors, and *k* and *n* are natural numbers, such that  $k \geq 1$  and  $n > 1$ .

*Proof*: The planar sensor density of an irregular hexagonal tile is the number of sensors deployed per unit area of the tile. Hence, given that *k*  sensors need to be placed within the inner diamond area to *k*-cover an area whose size is  $A_k$ , this planar sensor density, denoted by  $\lambda(k, r_s, n)$ , is given by:

$$
\lambda(k, r_s, n) = \frac{k}{A_k}
$$

By substituting the value of  $A_k$  from Lemma 5, we get:

$$
\lambda(k, r_s, n) = \frac{k}{\left[\pi + \frac{(3n^2 - 6n + 2)\sqrt{3}}{4n^2} - \frac{\sqrt{4n^2 - 1}}{n^2} - 4\sin^{-1}\left(\frac{1}{2n}\right)\right]r_s^2}
$$

Notice that the planar sensor density  $\lambda(k, r_s, n)$  depends only on the coverage degree *k*, the radius *rs* of the sensing range of sensors, and the natural number  $n > 1$ .

**Remark 1**. It is evident that our result from Theorem 1 is a lesser planar sensor density compared to that of the one deduced in Reuleaux triangle-based approaches  $[7-10,14]$  $[7-10,14]$ , square-based approach  $[31]$  and regular hexagon-based approach [\[11\]](#page-15-0), regardless of the value of *n*. This indicates that the total *k*-coverage area as well as the total tile area is higher for our Irregular hexagonal approach compared to Reuleaux triangle-based approaches [7–[10,14\]](#page-15-0), square-based approach [\[31\]](#page-15-0) and regular hexagon-based approach [\[11\],](#page-15-0) and that our approach achieves *k*-coverage of a planar field of interest with a smaller number of sensors compared to existing tessellation-based research [7–[11](#page-15-0),[14,31\]](#page-15-0).

[Lemma 6](#page-7-0) indicates the required relationship that should exist between the radii of the sensing and communication ranges of sensors for maintaining network connectivity of PWSNs (solution to sub-problem 3 in 1.1). This relationship is the key attribute for attaining connected *k*coverage during the entire operational lifetime of PWSNs using our

# <span id="page-7-0"></span>generalized irregular hexagon, *IrHx*(*rs/n*).

**Lemma 6**. *(Network Connectivity): Given an irregular hexagonal tessellation-based k-coverage configuration, all the sensors are mutually connected to each other, directly or indirectly, if the radii of their sensing and communication ranges, rs and rc respectively, comply with the following inequality:* 

$$
r_c \geq \frac{\sqrt{3n^2+1}}{n}r_s
$$

*Proof*: The essential condition for maintaining network connectivity is that two farthest sensors should be able to communicate with each other. Let us consider the adjacent generic irregular hexagonal configuration comprising the tiles  $T_1$ ,  $T_2$ ,  $T_3$  and  $T_4$ , as shown in [Fig. 6.](#page-6-0) Also, sensors are far from each other when they are placed at the vertices of inner diamond areas that correspond to adjacent irregular hexagonal tiles. For inner diamond  $A_1B_1C_1D_1$  of tile  $T_1$ , if a sensor  $s_i$  is placed at vertex  $B_1$ , the farthest sensor  $s_i$  from  $s_i$  should be placed at either vertex  $D_3$  of inner diamond  $A_3B_3C_3D_3$  of tile  $T_3$ , or vertex  $D_4$  of inner diamond A4B4C4D4 of tile *T4*. We also have two other sensor placements, vertex *A1*  to vertex  $C_3$  and vertex  $C_1$  to vertex  $A_4$ , that are equivalent to the ones discussed above, but as all the lengths are equal, we will compute the length of  $\overline{B_1D_4}$ . The length of  $\overline{B_1D_4}$  is computed as follows:

where Phase 1 generates irregular hexagonal tessellation with inner diamond areas for each tile, ensuring that *k*-coverage of each tile is achieved and all sensors located in the inner diamond area of each tile can communicate with sensors located in the inner diamond areas of the neighboring tiles, and Phase 2 is responsible for selection and scheduling of sensors (solution to sub-problem 4 in 1.1) for minimizing energy/ power consumption of sensors during *k*-coverage process, thus maximizing the operational network lifetime. Next, we discuss both phases in detail.

## *5.1. Tessellation generation*

In this first phase, before initiating the *k*-coverage rounds, the sink tessellates a planar field of interest using regular hexagonal tiles of side length *rs/n*, based on the value of *n*. Then, as discussed earlier, it initially generates one base irregular hexagon, *IrHx*(*rs/n*), using a diamond area. Moreover, using this base hexagon, the sink tessellates over the existing regular hexagonal tessellation. This newly generated tessellation using our generalized irregular hexagon, *IrHx*(*rs/n*), remains static (or unchanged) throughout the *k*-coverage process. Also, the inner diamond areas of each irregular hexagonal tile act as the bounded area for the sensor selection process for *k*-covering the entire planar field of interest.

$$
\overline{B_1D_4}^2 = \overline{B_1F_4}^2 + \overline{F_4}D_4^2 = \left(\frac{r_s}{2n} + \frac{r_s}{2} + \frac{(n-1)r_s}{2n} + \frac{r_s}{2} + \frac{r_s}{2n}\right)^2 + \left(\frac{\sqrt{3}(n-1)r_s}{2n}\right)^2 = \left[\frac{(3n^2+1)r_s^2}{n^2}\right]
$$
\n
$$
\Rightarrow \overline{B_1D_4} = \frac{\sqrt{3n^2+1}}{n}r_s
$$

Therefore,  $r_c \geq \frac{\sqrt{3n^2+1}}{n} r_s$ .

**Remark 2**. It is easy to prove the following inequality for our generalized irregular hexagon, *IrHx*(*rs/n*), holds for any value of *n*:

$$
\frac{\sqrt{3n^2+1}}{n} < 2
$$

where *n* is a natural number and  $n > 1$ .

Let us consider the domain of n, i.e.,  $n > 1$ . Then, we get,  $n^2 > 1 \Rightarrow n^2$  $+ 3n^2 > 1 + 3n^2 \Rightarrow 4n^2 > 1 + 3n^2 \Rightarrow 2n > \sqrt{1 + 3n^2} \Rightarrow 2 > \frac{\sqrt{3n^2 + 1}}{n}$ . Therefore,  $\frac{\sqrt{3n^2+1}}{n} < 2$ .

Based on the result of Lemma 6, it is evident that our approach necessitates  $r_c \geq \frac{\sqrt{3n^2+1}}{n} r_s < 2r_s$ , which is better compared to the result found by Wang et al. [[5](#page-14-0),[6](#page-15-0)], which requires  $r_c \geq 2r_s$ . This indicates that our approach can work well with lower communication range sensors and requires lesser powered sensors than those of Wang et al. [\[5,](#page-14-0)[6\]](#page-15-0).

Leveraging all the above-examined and established mathematical properties, we introduce our connected *k*-coverage protocol, called *k*-InDi, which utilizes the inner diamond areas of the irregular hexagonal tiles of the tessellation of a planar field of interest.

## **5. K-Coverage protocol using inner diamonds**

In this section, we discuss our proposed *k*-coverage protocol using *In*ner *Di*amonds (*k*-InDi), which is a centralized protocol based on a deterministic sensing model. Our protocol *k*-InDi has two major phases:

- Phase 1: Irregular Hexagonal tessellation generation
- Phase 2: Sensor selection and scheduling

## *5.2. Sensor selection and scheduling*

The sink chooses the sensors and arranges for participation in the *k*coverage rounds during this second phase. The main objective of this phase is to select and duty-cycle (or schedule) the sensors in a way that maintains a nearly constant energy depletion rate over the course of the whole *k*-coverage rounds. This implies that all the sensors have comparable lifetimes. The secondary objective of this phase is to reduce battery-power consumption in every *k*-coverage round, which implicitly ensures prolonged lifetime of the individual sensors, thus, extending the operational lifetime of the network. Every sensor is assigned a unique identifier (*id*) by the sink, and the selection process for sensor scheduling (or duty-cycling) for each *k*-coverage round takes into account the sensors' locations and remaining battery power.

Initially, all the sensors are in sleep mode. In addition, at the beginning of each *k*-coverage round, the sleep-mode sensors awaken in order to receive the scheduling instructions from the sink. The scheduled sensors may occasionally be outside the interior diamond sections but not within. In these situations, the sensors would move outside the confines of the inner diamond area of their asymmetric hexagonal tile. This type of sensor mobility consumes battery power. The schedule, which contains a list of the scheduled sensors' *ids* for that particular *k*coverage round, is broadcast at the end of this step by the sink to all the sensors. A sensor checks to see whether its *id* is listed in the scheduling list after receiving the schedule. If this is the case, the sensor removes its *id* from the scheduling list, sends the modified schedule to its one-hop neighbors, and continues to be active for the *k*-coverage procedure. If not, it merely enters sleep mode after forwarding the schedule to its onehop neighbors without making any changes to the scheduling list.

# <span id="page-8-0"></span>**6. Lifetime estimation of our protocol**

In this section, we will be evaluating the energy consumption of sensor per *k*-coverage round and the lifetime of overall PWSN based on our protocol *k*-InDi, discussed in previous section. Next we discuss the estimation of energy consumption of individual sensor and lifetime of PWSN in detail.

#### *6.1. Energy consumption of sensor*

In order to compute the energy consumption of individual sensor, we have to estimate the probabilities  $P_k$  that determines if a sensor participates in *k*-coverage process or not and *Pmove* that determines if a sensor moves during *k*-coverage process or not.

Lemma 7 below determines the probability of a sensor being selected for the *k-*coverage process.

**Lemma 7**. *(k-Coverage Selection Probability): The probability that a sensor s is selected from N sensors of PWSN for active participation in kcoverage round is given by,* 

$$
P_k = \frac{k A_{Fol}}{N A_{Tile}}
$$

where *k* is the degree of coverage, *N* is the total number sensors deployed in planar field of interest,  $A_{F0I}$  is the area of planar field of interest and *ATile* is the area of tile.

*Proof:* The probability  $P_k$  is the ratio of total number of sensors  $N_k$ actively participate per *k*-coverage round and the total number of sensors *N* deployed in the planar field of interest. Thus, we can write the probability *Pk* as

$$
P_k = \frac{N_k}{N} = \frac{k \times n_{\text{files}}}{N}
$$

and number of tiles  $n_{\text{tiles}}$  of a tessellation can be estimated as,

$$
n_{\text{tiles}} = \frac{A_{\text{Fol}}}{A_{\text{Tile}}}
$$

Therefore, probability of a sensor to be selected for *k*-coverage process  $P_k$  is,

$$
P_k = \frac{k A_{Fol}}{NA_{Tile}}
$$

Lemma 8 below computes the probability of a sensor selected *k*coverage process is instructed to move towards the inner diamond area of the tile.

**Lemma 8**. *(Movement Instruction Probability): The probability that a sensor s, which is selected for k-coverage process, is instructed to move towards/inside of inner diamond area of a tile by the sink, is given by,* 

$$
P_{move} = \frac{n(3n - 4)}{(n - 1)(3n - 1)}
$$

where *n* is slicing factor of our tessellation and *n >* 1.

*Proof*: The probability *Pmove* is determined by computing the probability  $P_{move}$ , that a sensor which is selected for *k*-coverage process is given no movement instructions by the sink. Moreover, the probability  $P^{'}_{move}$  is the ratio of number of sensors  $N_{ID}$  present in the inner diamond of the tile to number of sensors  $N_{\text{Tile}}$  present in the entire tile. Thus, we can write *P*′ *move* as,

$$
P_{\text{move}}^{'} = \frac{N_{\text{ID}}}{N_{\text{Tile}}}
$$

But, from Assumption 1, we have,  $N_{ID} = \rho \times A_{ID}$  and  $N_{Tile} = \rho \times A_{Tile}$ , where  $A_{ID}$  is the area of inner diamond of tile and  $A_{Til}$  is the area of irregular hexagonal tile. Thus, we have *P*′ *move* as,

$$
P_{move} = \frac{\rho \times A_{ID}}{\rho \times A_{Tile}} = \frac{1}{(n-1)(3n-1)}
$$

Therefore,

$$
P_{move} = 1 - P_{move}' = 1 - \frac{1}{(n-1)(3n-1)} = \frac{n(3n-4)}{(n-1)(3n-1)}
$$

Leveraging the results of Lemma 7 and Lemma 8, Theorem 2 computes the total energy consumption of a sensor based on our protocol *k*-InDi.

**Theorem 2**. *(Sensor's Energy Consumption): The total energy (or) battery power consumed by a sensor s per each k-coverage round is given by,* 

$$
E_{\text{consume}} = \frac{kA_{\text{Fol}}}{NA_{\text{Tile}}} \left( E_t(d) + E_r + \frac{n(3n-4)d_{\text{move}}E_{\text{move}}}{(n-1)(3n-1)} \right) + E_{\text{sleep}} \left( 1 - \frac{kA_{\text{Fol}}}{NA_{\text{Tile}}} \right) + E_{\text{idle}}
$$

where *k* is degree of coverage, *N* is total number of sensors deployed in planar field of interest, *AFoI* is the area of planar field of interest, *ATile* is the area of tile,  $E_t(d)$  is the energy consumed for data transmission,  $E_r$  is the energy consumed for data reception, *Esleep* is the energy consumed during sleep mode, *Eidle* is the energy consumed during awake mode, *Emove* is the energy consumed for movement per distance moved, *dmove* is the distance moved by sensor and *n* is the slicing factor of the tessellation  $(n > 1)$ .

*Proof*: Based on the sensor scheduling phase of our protocol *k*-InDi, a sensor participating in *k*-coverage round utilizes energy for data transmission, data reception and movement (only if instructed by sink to move to specific location) and a sensor that is not participating in *k*coverage round utilizes energy to stay in sleep mode. Moreover, every sensor at the start of each *k*-coverage round stays in awake mode for receiving and processing the instructions. Therefore, we can estimate the energy consumption of a sensor in PWSN utilizing our approach as,

$$
E_{\text{consume}} = P_k(E_t(d) + E_r + P_{\text{move}}d_{\text{move}}E_{\text{move}}) + E_{\text{sleep}}(1 - P_k) + E_{\text{idle}}
$$

By substituting the values of the probabilities  $P_k$  (Lemma 7) and  $P_{move}$ (Lemma 8) in the above equation, we get,

$$
E_{\text{consume}} = \frac{kA_{\text{Fol}}}{NA_{\text{Tile}}} \left( E_t(d) + E_r + \frac{n(3n-4)d_{\text{move}}E_{\text{move}}}{(n-1)(3n-1)} \right) + E_{\text{sleep}} \left( 1 - \frac{kA_{\text{Fol}}}{NA_{\text{Tile}}} \right) + E_{\text{idle}}
$$

It is evident from Theorem 2 that energy consumption of a sensor in PWSN, based on tessellation based approach, is inversely proportional to the area of the tile, which is used for tessellating the planar field of interest.

**Remark 3**. From [Remark 1,](#page-6-0) the area of tile is larger for our Irregular hexagon approach compared to Reuleaux triangle-based approaches  $[7-10,14]$  $[7-10,14]$  $[7-10,14]$  $[7-10,14]$ , square-based approach  $[31]$  and regular hexagon-based approach [\[11\].](#page-15-0) This indicates that our approach achieves lower energy consumption of sensor compared to existing tessellation-based research [7–[11,14,31\]](#page-15-0), therefore making our approach more energy-efficient.

## *6.2. Lifetime of PWSN*

[Theorem 3](#page-9-0) below computes the lifetime of PWSN, leveraging the results of Theorem 2.

<span id="page-9-0"></span>**Table 4a** 

 $λ$ (**) as a function of** *n***.** 

ш		. .		
$\lambda(k, r_s, n)$	0.7251 k	0.4267 k m4.	0.3511 k r.	0.3168 k ٣Z

**Table 4b** 

 $λ$ ( $k$ ,  $r_s$ , $n$ ) as a function of *n* (cont'd).

n	10	20	100	$\infty$
$\lambda(k, r_s, n)$	0.2639 k $\sim$	0.2431 k . .	0.2252 k	0.2252 k $\sim$

**Theorem 3**. *(Operational Network Lifetime): The lifetime of PWSN that ensures k-coverage of a planar field of interest, can be estimated as,* 

$$
\mathcal{L} = \frac{E_{init}N^2A_{Tile}^2}{kA_{Fol}\left[kA_{Fol}\left(E_t(d) + E_r + \frac{n(3n-4)d_{move}E_{move}}{(n-1)(3n-1)}\right) + E_{sleep}(NA_{Tile} - kA_{Fol}) + NA_{Tile}E_{idle}\right]}
$$

where *k* is degree of coverage, *N* is total number of sensors deployed in planar field of interest, *AFoI* is the area of planar field of interest, *ATile* is the area of tile,  $E_t(d)$  is the energy consumed for data transmission,  $E_r$  is the energy consumed for data reception,  $E_{init}$  is the initial energy (or) battery power of sensor, *Esleep* is the energy consumed during sleep mode, *Eidle* is the energy consumed during awake mode, *Emove* is the energy consumed for movement per distance moved, *dmove* is the distance moved by sensor and *n* is the slicing factor of the tessellation  $(n > 1)$ .

*Proof*: Let us consider the equation of lifetime of PWSN  $\mathscr L$  from [Section 3.4](#page-3-0), where  $E_{init}^N$  is total initial energy (or) battery power of the entire PWSN and  $E_{\textit{consume}}^k$  is total energy (or) battery power consumption of all active sensors participating in *k*-coverage process,

$$
\mathcal{L} = \frac{E_{init}^N}{E_{consume}^k}
$$

The value of *EN init* is,

 $E_{init}^N = N \times E_{init}$ 

and the value of *Ek consume* is,

$$
E_{\text{consume}}^k = k \times n_{\text{tiles}} \times E_{\text{consume}} = \frac{k A_{\text{FoI}} E_{\text{consume}}}{A_{\text{Tile}}}
$$

Now by considering the value of *Econsume* from [Theorem 2,](#page-8-0) we get,

hexagon approach compared to Reuleaux triangle-based approaches  $[7-10,14]$  $[7-10,14]$  $[7-10,14]$  $[7-10,14]$ , square-based approach  $[31]$  and regular hexagon-based approach [\[11\].](#page-15-0) This indicates that the operational network lifetime of our protocol *k*-InDi will be higher than that of protocols developed in  $[7-11,14,31]$  $[7-11,14,31]$  $[7-11,14,31]$  $[7-11,14,31]$ , which are proved to be better than CCP  $[5,6]$  $[5,6]$ , a well-known protocol.

## **7. Performance evaluation**

In this section, we present the performance of our proposed connected *k*-coverage protocol, *k*-InDi, and compare our results with an existing WSN protocol. We have used an open-source high-level WSN simulator [\[33\]](#page-15-0) by darolt, developed in *Python* and *C*++ programming languages. Moreover, we updated the network component of the simulator to model the tessellation-based *k*-coverage theories by accepting the tiling shape and degree of coverage *k* as inputs. Apart from the

simulator's existing energy plot functionality, additionally we added plot functionalities for the experiments discussed in the subsequent sections. First, we briefly describe our simulation environment and its parameters, and then discuss the simulation results of our proposed protocol for solving the connected *k*-coverage problem in PWSNs Table 4a,4b.

## *7.1. Simulation environment*

No matter the type of polygonal shape, such as a triangle, square, trapezium, hexagon, or decagon, to mention a few, our connected *k*coverage protocol, *k*-InDi, can be applied to any planar field of interest. In these experiments, we consider a square-shaped planar field. As previously mentioned in our energy model [\(Section 3.3](#page-3-0)), all types of battery power consumption, including data sensing, data transmission, data reception, sensor mobility, and control messages, are taken into account to ensure that our connected *k*-coverage protocol, *k*-InDi, operates as intended. We used the IEEE 802.11 distributed coordinated function with CSMA/CA as the underlying MAC protocol. Furthermore, we consider a radio interference model given the pervasiveness of other 2.4 GHz radio sources. All simulations are performed on a 10th Gen Intel (R) Core(TM) i7–10750H 2.60 GHz CPU with 16 GB of RAM, under the environment of a 64-bit Windows 11 operating system, and network parameters used for simulations are listed in [Table 5.](#page-10-0)

*7.2. Simulation results* 

$$
\mathcal{L} = \frac{NE_{init}A_{Tile}}{kA_{Fol}E_{consume}} = \frac{E_{init}N^2A_{Tile}^2}{kA_{Fol}\left[kA_{Fol}\left(E_t(d) + E_r + \frac{n(3n-4)d_{move}E_{move}}{(n-1)(3n-1)}\right) + E_{sleep}(NA_{Tile} - kA_{Fol}) + NA_{Tile}E_{idle}\right]}
$$

It is evident from Theorem 3 that the lifetime of the PWSN, based on our tessellation-based approach, is also directly proportional to the area of the tile, which is used for tessellating the planar field of interest.

**Remark 4.** From [Remark 1,](#page-6-0) the area of tile is larger for our Irregular

In this section, we demonstrate the simulation results for our *k*-InDi protocol. In [Section 7.3](#page-10-0), we contrast RCHk [\[11\]](#page-15-0) and *k*-InDi.

[Fig. 8](#page-11-0) shows the variation of theoretical planar sensor density *λtheo*  (based on [Theorem 1\)](#page-6-0) and simulation-based planar sensor density *λsim*  (for our *k*-InDi protocol) with changing sensing radius *rs*, degree of coverage *k*, and factor *n*. [Fig. 8](#page-11-0)(a) plots  $\lambda_{theo}$  and  $\lambda_{sim}$  while varying  $r_s$ ,

#### <span id="page-10-0"></span>**Table 5**

Simulation parameters of the network.

Parameter Name	Description	Value
S	Side length of the Field of Interest	250 m
N	Total number of sensors deployed	1000
$E_{init}$	Initial battery power	70 J
$E_{\rho}$	Electronical energy consumption	$50 \text{ nJ-bit}$
$\varepsilon_{\textit{fs}}$	Transmitter amplifier in free space	10 pJ/bit/ $m^2$
$\varepsilon_{mp}$	Transmitter amplifier in multi-path	$0.0013$ pJ/bit/m <sup>4</sup>
$E_{move}$	Energy consumption for displacing a	$[0.008 - 0.012]$ J/
	sensor	m
$E_{idle}$	Energy consumption for idle mode of a	$0.012$ J
	sensor	
$E_{sleep}$	Energy consumption for sleep mode of a	$0.0003$ J
	sensor	
$r_{s}$	Sensing range of sensor	25 <sub>m</sub>
$r_c$	Communication range of sensor	50 <sub>m</sub>
k	Degree of Coverage	3
n	Slicing factor	5

where  $k = 3$  and  $n = 5$ . As expected, both  $\lambda_{theo}$  and  $\lambda_{sim}$  decrease with increasing  $r_s$  for constant values of *k* and *n*. [Fig. 8](#page-11-0)(b) plots  $\lambda_{theo}$  and  $\lambda_{sim}$ while varying *k*, where  $r_s = 25$  m and  $n = 5$ . As expected, we observe that both  $\lambda_{theo}$  and  $\lambda_{sim}$  increase with increasing *k* for constant values of  $r_s$  and *n*. [Fig. 8\(](#page-11-0)c) plots  $\lambda_{theo}$  and  $\lambda_{sim}$  while varying *n*, where  $k = 3$  and  $r_s = 25$  m. Likewise and as expected, both *λtheo* and *λsim* decrease with increasing *n*  for constant values of *k* and *rs*. Though the behavior is as expected, there is a slight difference between the *λtheo* and *λsim* that is clearly visible, and our protocol *k*-InDi requires slightly higher sensor density compared to that computed in [Theorem 1.](#page-6-0) This is because, as calculated in [Theorem](#page-6-0)  [1](#page-6-0), *λtheo* considers all the common *k*-cover regions around the sides of the irregular hexagonal tile, which includes the hexagonal area as well as the six curved areas on each side of each irregular hexagon tile. These curved areas form over-*k*-covered regions in the planar field of interest that are not considered in *λsim*.

[Fig. 9](#page-12-0) shows the required number of active sensors  $n_a$  compared to that of the number of deployed sensors  $n_d$  for our *k*-InDi protocol. In [Fig. 9\(](#page-12-0)a), we performed experiments by varying  $r_s$ ; in [Fig. 9](#page-12-0)(b), we performed experiments by varying *k*; and in [Fig. 9](#page-12-0)(c), we performed experiments by varying *n*. It is evident that for higher values of *rs* and *n*, we require lesser number of sensors, whereas for higher values of *k* we require higher number of sensors for providing the desired degree of coverage *k*. Moreover, from all experiments, it is clear that  $n_a$  only depends on the values of  $r_s$ , n and  $k$ , but not  $n_d$ .

[Fig. 10](#page-12-0) plots the variation of degree of coverage *k* with regard to the number of active sensors  $n_a$  for our *k*-InDi protocol. The experiments in [Fig. 10\(](#page-12-0)a) are conducted by varying  $r_s$  for a constant value of  $n = 5$ , whereas in [Fig. 10\(](#page-12-0)b), experiments are conducted by varying *n* for a constant value of  $r_s = 25$  m. It is clear that *k* increases proportionally with *na*, where it is visible that for a constant number of active sensors, *k*  increases with increase in *rs*, which indicates that a larger planar field of interest can be *k*-covered. In addition, it is evident that *k* increases with increase in *n*, which indicates that a smaller number of larger irregular hexagonal tiles can be used for the *k*-coverage process Fig. 7.

## *7.3. Comparison of k-InDi with RCHk*

In this section, we compare *k*-InDi with  $RCH_k$  [\[11\].](#page-15-0) As discussed earlier in [Section 2](#page-1-0), Ammari's work [\[11\]](#page-15-0) examined the issue of *k*-coverage in PWSNs and suggested a regular hexagon-based *k*-coverage protocols, while considering a degree of coverage  $k > 3$ . Hence, we baseline the degree of coverage  $k = 3$  for comparing our protocol  $k$ -InDi with Ammari's RCH<sub>k</sub> protocol  $[11]$ , which is proved to be better than CCP [[5](#page-14-0),[6](#page-15-0)]which is a well-known protocol.

[Fig. 11](#page-13-0) plots the comparison of the simulation results that are obtained for the planar sensor density  $λ$  of both  $k$ -InDi and RCH<sub>k</sub> protocols with varying sensing radius  $r_s$  in [Fig. 11\(](#page-13-0)a), varying degree of coverage  $k$ in [Fig. 11](#page-13-0)(b), and varying factor *n* in [Fig. 11\(](#page-13-0)c). From the plots in Fig. 11 (a) and (b), it is clear that our protocol *k*-InDi has lower sensor density *λ*  compared to that of RCH<sub>k</sub> [\[11\]](#page-15-0). Therefore, it is evident that for a specific coverage degree *k*, our protocol *k*-InDi achieves *k*-coverage of the planar field with lesser number of sensors compared to that of  $RCH<sub>k</sub>$ . In other words, we can say that for specific fixed value of sensor density *λ*, our protocol *k*-InDi offers higher degree of coverage *k* compared to RCHk. Also, for a constant value of sensor density *λ, k*-InDi requires low-sensing-range sensors for achieving the desired coverage degree *k*. Thus, it is clear that our proposed *k*-coverage protocol *k*-InDi requires less-powered sensors to *k*-cover a planar field compared to  $RCH_k$  [\[11\]](#page-15-0). Furthermore, from Fig.  $11(c)$ , we observe that with increase in the factor *n*, the value of the sensor density *λ* decreases proportionally, for constant values of the radius  $r<sub>s</sub>$  of the sensing range of the sensors and the degree of coverage *k*. This indicates that our protocol achieves same degree of coverage for different *λ*. Also, it is clear that for higher value of *n*, our protocol achieves the desired degree of coverage with lesser number of homogeneous sensors (i.e., sensors having the same characteristics, including their initial battery power, sensing range, and communication range).



- 2.  $kCov\_Sensors = \{\}$  /\* Empty set \*/
- 3. For Tile in IrHx Tiles Do

**Begin** 

4.

**3.1.** Select subset  $S_{Tile}$  of sensors located on the Tile. 3.2.  $j = 1$ **3.3. While**  $j \leq k$  **Do** /\* k is expected coverage degree \*/ **Begin 3.4.1.** Select one sensor  $s$  from  $S_{\text{Tile}}$ , with highest remaining energy. 3.4.2. If Location(s) is outside of Inner Diamond(Tile) Then **3.4.2.1.** Add Movement Instructions(s) 3.4.3.  $j = j + 1$ 3.4.4. Add sensor s to kCov\_Sensors set. End End Return kCov\_Sensors End

**Fig. 7.** Pseudo code for *k*-InDi protocol.

<span id="page-11-0"></span>

**Fig. 8.** Planar sensor density *λ* versus (a) sensing radius *rs*, (b) degree of coverage *k*, and (c) factor *n*.

[Fig. 12\(](#page-13-0)a) shows the difference between  $k$ -InDi and  $RCH_k$   $k$ -coverage protocols in terms of the required total number of active sensors  $n_a$ compared to the total number of deployed sensors *nd*. As inferred earlier from the results of [Figs. 11,](#page-13-0) [12\(](#page-13-0)a) proves that our *k*-InDi protocol achieves the same degree of coverage *k* with fewer active sensors. [Fig. 12](#page-13-0)(b) plots degree of coverage *k* versus number of active sensors *na* for both *k*-InDi and  $RCH_k$  protocols. It is clear that it supports our prior conclusion that for a given number of active sensors, *k*-InDi provides a higher coverage degree than RCH<sub>k</sub> [\[11\]](#page-15-0). As a result, given a particular targeted coverage degree *k*, our protocol *k*-InDi produces significant energy savings, hence increasing the operational lifetime of the underlying sensor network. This is because  $RCH_k$  requires more active sensors, thus, incurring more energy for sensing and messaging among active sensors. That is,  $RCH_k$  causes a communication overhead that prevents active sensors from cooperating with one another and providing the anticipated degree of coverage. As a result,  $RCH_k$  network operations use more energy to *k*-cover the planar field of interest.

[Fig. 13](#page-14-0) plots the remaining energy versus time. It shows *k*-InDi and  $RCH_k$  protocols' energy consumption rate and operational network lifetime. The results of this plot demonstrate our prior hypotheses that are deduced from the results of  $Fig. 12(a)$  $Fig. 12(a)$  and (b). It is clear that the operational network lifetime of  $k$ -InDi is greater than that of  $RCH_k$ , as estimated in [Theorem 3.](#page-9-0)

[Fig. 14](#page-14-0)(a) plots  $n_a$  versus  $r_s$  with  $n = 5$ , whereas [Fig. 14\(](#page-14-0)b) plots  $n_a$ versus  $r_c$  with  $r_s = 25$  m and  $n = 5$ , for different values of *k*. In both cases,

we consider various values of *k*, with  $k = 2$ , 3 and 4. These results solidify our prior results that *k*-InDi offers higher coverage degree *k* with fewer active sensors compared to RCHk. Also, *k*-InDi offers 4-coverage with  $n_a$  which is almost near to that required for 3-coverage by RCH<sub>k</sub>. It is worth noting that  $n_a$  depends only on  $r_s$ ,  $n$ , and  $k$ , and does not depend on the value of  $r_c$ . This is true for both  $k$ -InDi and RCH<sub>k</sub>.

# **8. Conclusion**

In this paper, we investigate the connected *k*-coverage problem in PWSNs using an irregular hexagonal tessellation-based approach. In particular, we address the sensor deployment problem by utilizing diamond areas in the tessellation and calculate the planar sensor density that is required to maintain *k*-coverage of a planar field of interest. Also, we establish a relationship for maintaining the network connectivity of all active sensors participating in *k*-coverage process, thus, ensuring connected *k*-coverage configurations during the network operation, with no coverage voids and connectivity holes. Furthermore, we propose a centralized *k*-coverage protocol, *k*-InDi, which attains the same desired degree of coverage ensured by  $RCH_k$  [\[11\]](#page-15-0) with fewer sensors. Also, we observe a significant reduction in the energy consumption rate and an increase in the network lifetime for  $k$ -InDi protocol compared to  $RCH_k$ [\[11\]](#page-15-0).

Our future work is five-fold. Firstly, we are interested in finding an optimum value of *n*, the proportionality factor used to standardize the

<span id="page-12-0"></span>

**Fig. 9.** Number of active sensors *na* versus number of deployed sensors *nd* for different (a) sensing radius *rs*, (b) degree of coverage *k* and (c) factor *n*.



**Fig. 10.** Degree of coverage *k* versus number of active sensor  $n_a$  for different (a) sensing radius  $r_s$  and (b) factor  $n$ .

<span id="page-13-0"></span>

**Fig. 11.** Comparing *k*-InDi and RCHk: Planar sensor density *λ* versus (a) sensing radius *rs*, (b) degree of coverage *k*, and (c) factor *n*.



**Fig. 12.** Comparing *k*-InDi and RCHk: (a) Number of active sensors *na* versus Number of deployed sensors *nd* (b) Degree of coverage *k* versus Number of active sensor *na*.

<span id="page-14-0"></span>

**Fig. 13.** Remaining energy versus time.



**Fig. 14.** Number of active sensors  $n_a$  versus (a) sensing radius  $r_c$  and (b) communication radius  $r_c$ .

regular hexagonal tessellation so as to generate the irregular hexagonal tessellation. Second, we intend to expand our research to account for heterogeneous sensors, which may not necessarily have the same initial energy, sensing range, and communication range [\[10,11](#page-15-0)]. Third, with a more comprehensive sensing model, which is stochastic [\[7,11\]](#page-15-0) rather than deterministic, we concentrate on generalizing our work to take into account the irregularity of the sensing and communication ranges of the sensors. Fourth, we aim to expand the scope of our theory to further explore the issue of connected *k*-coverage in three-dimensional WSNs, such as underwater WSNs [\[29\].](#page-15-0) Finally, we plan to implement our proposed protocol using a sensor-testbed [\[30\]](#page-15-0) in order to assess its feasibility and practicality in real-world scenarios.

## **Declaration of Competing Interest**

The authors declare the following financial interests/personal relationships which may be considered as potential competing interests:

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## **Data availability**

No data was used for the research described in the article.

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Institute of Technology, who gave talks at the University of Michigan-Dearborn on January 25, 2013, and October 25, 2013, respectively, and Dr. Martin E. Hellman from Stanford University, who gave a talk at TAMUK on February 3, 2022 and also at Fordham University on October 22, 2018. He was invited to give several invited talks at reputed universities. In particular, he was invited to give a talk at the Third Arab-American Frontiers of Sensor Science Symposium, which was organized by the US National Academy of Sciences on December 5–7, 2015. Also, he served as external examiner of several Ph.D. Dissertations. He is the Founder of the Annual International Workshop on Mission-Oriented Wireless Sensor Networking (MiSeNet), which has been co-located with ACM MobiCom, IEEE INFOCOM, and IEEE MASS conferences since 2012. He served as Associate Editor of several prestigious journals, such as ACM TOSN, IEEE TC, IEEE Access, Elsevier Ad Hoc Networks, and Elsevier PMC. He serves on the Steering Committee of MiSeNet, the Annual International Conference on Distributed Computing in Sensor Systems (DCOSS), and the International Workshop on Wireless Mesh and Ad-hoc Networking (WiMAN). Moreover, he served as General Chair, Program Chair, Track Chair, Session Chair, Publicity Chair, Web Chair, and Technical Program Committee member of numerous ACM and IEEE conferences, symposia, and workshops. He is an IEEE Senior Member.